Subject: Chat with Andrew Stein
From: Andrew Stein <steinlink@gmail.com>
To: barriticus@gmail.com

me: oh, also
me: Dwarf Fortress
me: Tarn Adams
me: etc
Andrew: no, what other game
me: I asked him to help run stuff
me: oh
me: sci fi game
me: off to a great start
Andrew: elaborate
me: used maps to create thousands of Earth cities with people roaming around
me: will use a little space shoot game engine they made years ago
me: this is off the record, of course
me: lol
me: it's my most valuable intel
me: now I'll be the coolest of all Dwarf Fortress nerds
me: but yeah
me: Tarn
me: my hypothesis
me: and he doesn't agree bbut will try anyway
Andrew: you lost me again
me: my hypothesis is that he can help us to run tasks involving spontaneous organization, perpetual growing networks, etc
Andrew: oh, there more
me: he's just a certain sort of genius
me: who also made a game called Liberal Crime Squad
me: which I used to play before creating Project PM
Andrew: which was of course one of the great works of inspiration for the movement
me: well, I gotta say
me: in terms of my own end of things
me: I wouldn't be in this were it not for Neuromancer and a few other art works
Andrew: did you ask him about liveral crime squad?
me: not really
me: I did tell him a while back
Andrew: did you ask him to MAKE OUT CUZ YOUR BOTH GAY FAGS AHAHAHAHA